

Knights Tour Redux

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A game for 2 players using [piecepack](#).

1. Object

To be the last player able to move.

2. Equipment

1 piecepack

3. Set-up

A. Place the tiles face-up so they make a 6X4 board, each player sits at one end.

B. Each player chooses a pawn and puts it on the third tile from the left.

C. The coins are gathered as a common stash.

4. Play

Players alternate turns.

A. Move pawn.

i. Pawns move as Knights in chess. (Two tiles in one direction, then one tile at a right angle to the initial direction)

- ii. Pawns can only move to unoccupied tiles.
(Tiles without coins or another pawn.)

C. Place a coin on the tile the pawn started this move on.

5. Winning

The last player to make a move wins.

6. Variations

For an added challenge instead of moving horizontally and vertically, move diagonally. (Two tiles diagonally one direction, then one tile at a right angle to the initial direction.)

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